



Ontario Lacrosse Festival
3 Concorde Gate, Suite 306
Toronto, Ontario M3C 3N7

OLA TEAM MANAGER BULLETIN 2013 Ontario Lacrosse Festival

Dear OLA Team Managers:

Thanks very much for all your great volunteer service helping to grow the game in Ontario!

We hope this Team Manager Bulletin helps ensure the Festival experience is a great one for your team. Essential information includes:

- (1) All information about the Festival including schedules and results can be found at the Official Festival website at www.ontariolacrossefestival.com;
- (2) All coaches and team managers should review the attached “Participant Rules & Guidelines” and “Playing Rules Advisory” prior to attending the Festival;
- (3) Directions to all National arenas are included in this document;
- (4) Information on vendors, their services and special Festival offers, can be found on the Festival website under “Briefs and Background – Festival Vendor Offers”;
- (5) Team Welcome Packages (including Festival caps and Souvenir Programs) are available to be picked up at Iroquois Park Sports Centre (in Whitney Hall) by Team Managers any time after the beginning of the tournament your team participates in (ie: for Pee Wee teams, after the first game of the Harrow/OLA Pee Wee Provincials);
- (6) Necessary documents needed to pick up the Team Welcome Package include the attached *Festival Email Survey List*;
- (7) During the Festival, all results will be circulated via the Festival Scoreboard Alert Service and updated on the Festival website;

Thanks for your help in circulating this information about the 2013 Ontario Lacrosse Festival. We look forward to welcoming you and your team once again this year to share in our annual celebration of Canada’s national summer sport!

See you at the Festival!



2013 OLA PROVINCIAL CHAMPIONSHIPS *Participant Rules and Guidelines*

1. All teams should report to the OLA Registration Desk at least 30 minutes prior to their scheduled game times.
2. Only OLA registered Team Coaches and/or Team Managers will be permitted to represent their own clubs at the OLA Registration Desk.
3. Team Coaches and/or Managers must produce the following documents at registration: (a) All OLA approved player registration forms signed by the Club, Zone and OLA; (b) All OLA approved bench personnel forms signed by the Club, Zone and OLA. Should clubs be unable to produce such documents, players, coaches and/or trainers will be ruled ineligible to participate.

Please note the maximum of four (4) bench personnel per team. Of the approved bench personnel, the OLA recognizes only one mandatory trainer per team.

4. Prior to the start of each game, all bench personnel must sign the game sheet.
5. Please ensure that all coaches and players are very clear on the OLA Provincials Policy that fighting results in automatic disqualification from any further Provincial play, in any age division, in 2013.
6. In round-robin format competition, there are no overtime periods (ie: tie games stand). In the event of a tie for a position in the final standings of round-robin format competition, the OLA tie-breaker formula will be used to determine the higher standing team (see MR7.08).
7. Teams are permitted one (1) timeout per team, per game.
8. The **2013 OLA Provincial Championships: Playing Rules Advisory** and the **2013 OLA Illegal Protective Equipment Enforcement Policy** should be referenced for clarifications on playing rules and overtime game regulations.
9. The **2013 OLA Provincial Championships: Lacrosse Equipment Advisory** should be referenced for clarifications on playing equipment regulations.
10. The OLA Provincials Tournament Committee will not entertain any protests of any game outcome based on the grounds of a referee's call (see MR10.08).
11. In all cases of any misunderstanding of tournament rules between OLA representatives and clubs, these **Participant Rules and Guidelines** will be used as the basis for a final decision.

2013 Ontario Lacrosse Association Provincial Championships: Playing Rules Advisory

OLA MINOR LACROSSE RULE	AGE DIVISION					
	TYKE	NOVICE	PEE WEE	BANTAM	MIDGET	INTERMEDIATE
Rule 16 (c) Goalkeeper Warm-up	No on-floor warm-up allowed					
Rule 19 (a) Game Length	Periods: 3 X 15 minutes Stop Time: Last 2 minutes of the third period Intermission: 3 minutes			Periods: 3 X 15 minutes Stop Time: Last 5 minutes of the third period Intermission: 3 minutes		
Rule 20 (a) Qualifying Game Overtime	In the event of a tie in a robin-robin format competition, there are no overtime periods (ie: tie games stand). In the event of a tie in a qualifying game, the game continues with ten (10) minute, stop time, periods of sudden victory (first goal declares winner). Before each overtime period, there will be a two (2) minute rest and no change of ends.					
Rule 20 (b) Championship Game Overtime	In the event of a tie in a championship game, there will be a mandatory two (2) minute rest, no change of ends, followed by a FULL ten (10) minute, stop time, period. If the score remains tied at the end of the overtime period, there will be a mandatory two (2) minute rest, no change of ends, followed by a ten (10) minute, stop time, period of sudden victory (first goal declares winner). If the score remains tied at the end of the sudden-victory overtime period, ten (10) minute, stop time periods of sudden victory continue until a winner is declared					
Rule 38 Check from Behind	Double minor, or Major + Game Misconduct penalty, or Match penalty					
Rule 39 (a) 5-Second Rule	Rule enforced					
Rule 45 (a) Fighting	Major + Game Misconduct + Disqualification from any further Provincial play, in any age division, in the current year					
Rule 66 (a) 10-Second Rule	Does not apply					Rule enforced
Rule 66 (b) Over-And-Back Rule	Does not apply					Rule enforced
Rule 68 30-Second Rule	Does not apply					Rule enforced
Rule 70 (a) Timeouts	One timeout per team, per game					
Offence/Defence Policy	1st offense in a game: 2 minute bench minor penalty. 2nd offense in the same game: 2 minute bench minor + gross misconduct and game ejection to the head coach				Does not apply	

RULE MR7.08 – TIE BREAKER FORMULAS

FOR TWO TEAMS

In the event of a tie in points between two teams, the final standings shall be determined as follows:

1. The team that won the greater number of points in games played, during the competition, between the teams tied shall be declared the winner of the higher position. **(HEAD TO HEAD)**
2. If tie still exists, the Goal Average Formula will be used to break the tie. All goals scored in the games during the competition shall be used in the goal average computation. (See Goal Average Formula below).
3. If tie still exists the Goal Average Formula will be used to break the tie. All goals scored in all games during the Playoff competition shall be used in the goal average computation. (See Goal Average Formula below).
4. If a tie still exists, the team with least penalties in minutes in all Round Robin games played shall be declared the winner. In the case where the teams have not played the same number of games, the lowest average of the penalties in minutes in all Round Robin games shall be used to declare the winner.
5. If a tie still exists then a coin toss will decide the winner.

The Goal Average Formula is defined as follows:

$$\text{GF} + \text{GA} \quad \frac{\text{GF}}{\text{GA}} = \text{GOAL AVERAGE}$$

The team with goal average closest to 1.0 shall be declared the winner

FOR THREE OR MORE TEAMS
(APPLICABLE ONLY TO ROUND ROBIN PLAY IN PROVINCIAL CHAMPIONSHIPS)

In the event of a tie in points between two teams, the final standings shall be determined as follows:

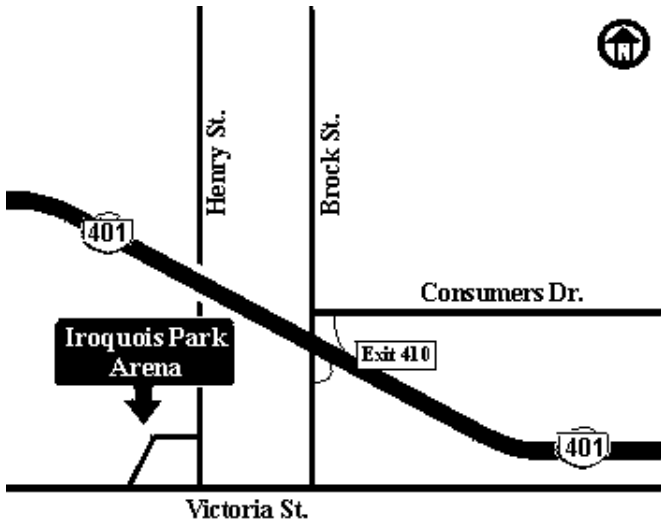
1. The team(s) that won the greater number of points in games played, during the competition, between the team(s) tied shall be declared the winner of the higher position. **(HEAD TO HEAD TO HEAD)**
2. If tie still exists, the Goal Average Formula will be used to break the tie. Only goals scored in games between the tied teams during the competition shall be used in the goal average computation. (See Goal Average Formula).
3. If tie still exists, the Goal Average Formula will be used to break the tie. All goals scored in all games during the competition shall be used in the goal average computation. (See Goal Average Formula Below).
4. If a tie still exists, the team with the least penalties in minutes in all Round Robin games played shall be declared the winner. In the case where the teams have not played the same number of games, the lowest average of the penalties in minutes in all Round Robin games shall be used to declare the winner.
5. If a tie still exists then a coin toss will decide the winner.

The Goal Average Formula is defined as follows:

$$\text{GF} + \text{GA} \quad \frac{\text{GF}}{\text{GA}} = \text{GOAL AVERAGE}$$

The team with goal average closest to 1.0 shall be declared the winner

ONTARIO LACROSSE FESTIVAL ARENA DIRECTIONS



Iroquois Park Sports Centre Driving Instructions

500 Victoria St. W.
Whitby, ON L1R 3M3
905.668.7765

From Hwy-401 Westbound: Hwy-401 to Brock St. (exit 410) in the town of Whitby (not Brock Road that is located in Pickering, a little west of Whitby). Exit ramp ends at Consumers Dr., so turn left on Consumers and proceed approx. 200 meters west to Brock Street. Turn left on Brock St. and proceed south approx. 0.75 km to Victoria Street. Turn right on Victoria St. and proceed west approx. 0.5 km to Henry Street. Turn right on Henry St. and proceed north approx. 150 meters to Iroquois Park entrance. Turn left into Iroquois Park and watch for arena on the right.

From Hwy-401 Eastbound: Hwy-401 east to Brock St. (exit 410). Turn left on Brock St. and proceed south approx. 0.3 km to Victoria Street. Turn right on Victoria St. and proceed west approx. 0.5 km to Henry Street. Turn right on Henry St. and proceed north approx. 150 meters to Iroquois Park entrance. Turn left into Iroquois Park and watch for arena on the right.



McKinney Centre Driving Instructions

222 McKinney Dr.
Whitby, ON L1R 3M3
905.430.4300 ext. 7100

From Hwy-401 Westbound: Hwy-401 to Brock St. (exit 410) in the town of Whitby (not Brock Road that is located in Pickering, a little west of Whitby). Exit goes to Consumers Dr., so turn left on Consumers to get to Brock St. Turn right on Brock St. and proceed north approx. 6 km to Taunton Road. Turn right on Taunton Rd. and proceed east approx. 0.3 km to McKinney Drive. Turn left on McKinney Dr. and proceed north approx. 0.25 km to arena on the left.

From Hwy-401 Eastbound: East on Hwy-401 to Brock St. (exit 410). Proceed north on Brock St. approx. 6 km to Taunton Road. Turn right on Taunton Rd. and proceed east approx. 0.3 km to McKinney Drive. Turn left on McKinney Dr. and proceed north approx. 0.25 km to arena on the left.

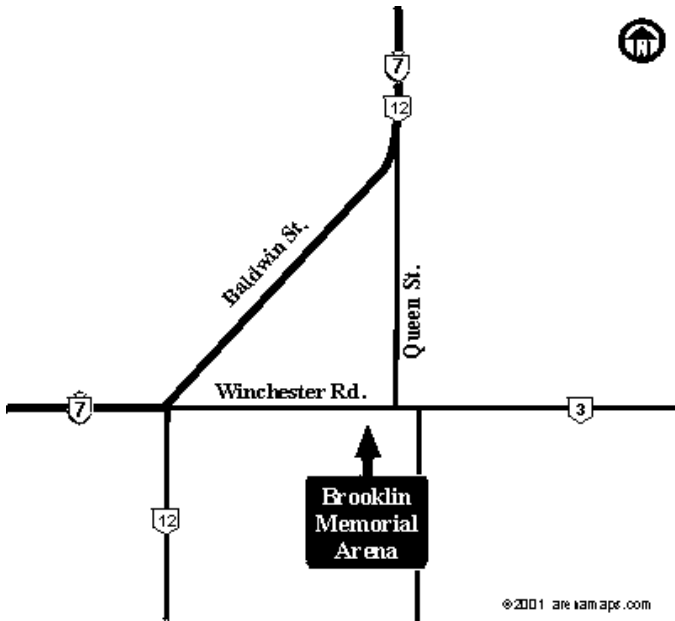
From Hwy-7: Hwy-7 to Baldwin St. (in Brooklin). Proceed south on Baldwin St. approx. 4 km to Taunton Road. Turn left on Taunton Rd. and proceed east approx. 0.3 km to McKinney Drive. Turn left on McKinney Dr. and proceed north approx. 0.25 km to arena on the left.

ONTARIO LACROSSE FESTIVAL ARENA DIRECTIONS

Luther Vipond (Brooklin) Memorial Arena

67 Winchester Rd.
Brooklin, ON L1M 1B4
905.655.4571

From Hwy-401: Hwy-401 to Brock St./Hwy-12 (exit 410). Proceed north on Brock St. (Hwy-12) approx. 12 km (becomes Baldwin St. outside of Whitby) to Winchester Rd. (in Brooklin). Turn right on Winchester Rd. and proceed east approx 0.5km to arena on the right.

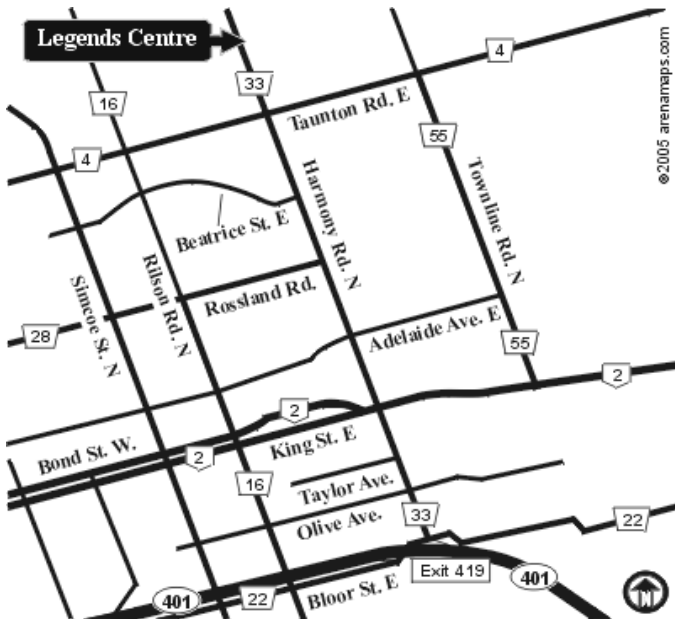


Legends Centre Driving Instructions

1661 Harmony Rd. N.
Oshawa, ON L1H 7K5
905.436.5455

From the West (Toronto): Hwy-401 east to Bloor St./Harmony Rd. (exit 419). Turn left on Bloor St. and proceed east approx. 0.4km to Harmony Rd. Turn left on Harmony Rd. and proceed north approx. 6.5km to arena on the right.

From the East (Ottawa): Hwy-416 South approx. 70km to Hwy-401 West. Proceed west on Hwy-401 approx. 295km to Harmony Rd./Bloor St. (exit 419). Bear right onto Harmony Rd. and proceed north approx. 6.5km to arena on the right.



ONTARIO LACROSSE FESTIVAL ARENA DIRECTIONS

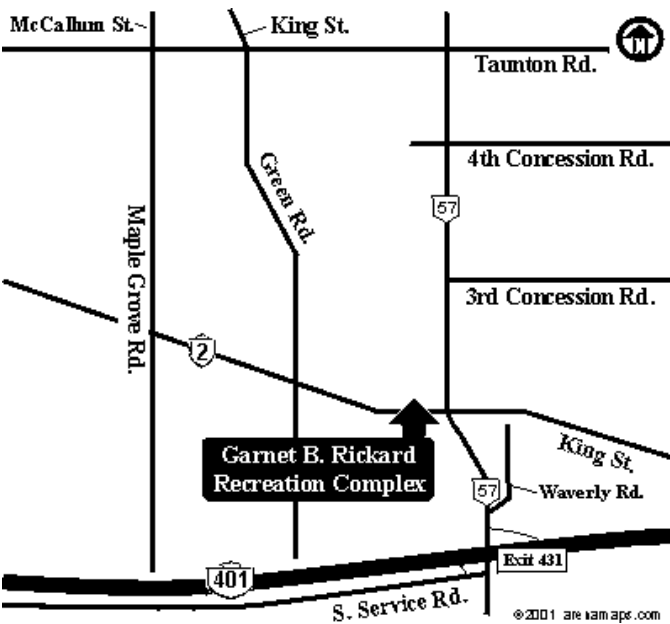


Ajax Community Centre Driving Instructions

75 Centennial Rd.
Ajax, ON L1S 4S4
905.683.3740

From Hwy-401 Eastbound: Exit at Westney Rd. (exit 401). Turn right (south) on Westney Rd. and proceed south to Bayly St. Turn left (east) on Bayly St. and proceed to Monarch Ave. Turn right on Monarch Ave. to Centennial Rd. Turn left on Centennial Rd. and proceed a short distance to arena on the right.

From Hwy-401 Westbound: Exit at Salem Rd. (exit 404). Turn left on Salem Rd. and proceed south to Bayly St. Turn right (west) on Bayly St. At Monarch Ave., turn left to Centennial Rd. Turn left on Centennial Rd. and proceed a short distance to arena on the right.



Garnet B. Rickard Complex Driving Instructions

2440 King St. W. (Hwy-2)
Bowmanville, ON L1C 3K2
905.623.5728

From Hwy-401: Hwy-401 to Waverly Rd. (exit 431). Proceed north on RR-57/Waverly Rd. (go straight on RR-57 shortly after crossing over Baseline Rd./don't turn right on Waverly) approx 2km to King St. Turn left on King St. and proceed west a short distance to Garnet B. Rickard Recreation Complex on the right.



FESTIVAL SCOREBOARD ALERT SERVICE

Powered by SMSnet.ca

The **Festival Scoreboard Alert service** is back to provide you with game scores from your favorite divisions! You can subscribe to any or all festival events and receive real-time final game scores right to your phone! The complete list of Festival events and text codes appear below.

There is no charge or fee to subscribe to the **Festival Scoreboard Alert Service** but standard text messaging fees from your wireless carrier apply. Don't miss results from all the Festival action by subscribing today!

EVENT	TEXT CODE	TEXT TO
Harrow/OLA Pee Wee Provincials	PW	767638
Gait/OLA Bantam Provincials	BTM	767638
Toronto Rock/OLA Tyke Provincials	TYKE	767638
Warrior Pee Wee Lacrosse Championship of Canada	PWNATS	767638
STX Midget Lacrosse Championship of Canada	MGTNATS	767638
OLA Intermediate Provincials	INT	767638
OLA Girls Box Provincials	GBOX	767638
Warrior/OLA Novice Provincials	NOV	767638
Under Armour/ OLA Midget Provincials	MGT	767638

To sign up go to www.ontariolacrossefestival.com and click on Festival Scoreboard

